



Technology & skills analysis

The analysis carried out within the context of the ASSETs+ project focuses on three primary technological areas in the defence sector:

- Robotics, Artificial Intelligence, and Autonomous Systems
- C4ISTAR
- Cyber Security

The results are derived from an extensive process of data integration, incorporating information gathered through data-driven analysis, brainstorming sessions, project reviews, and validation from industry experts.

The work was also complemented by additional in-depth analyses on roadmapping. Subsequently, the insights gathered led the team to develop professional profiles related to the defence sector that can be incorporated within the European Classification of competencies and occupations.

Lastly, relevant defence-related projects and initiatives at European, national, and regional levels have been monitored and mapped to provide an overview of skills development activities in the defence sector.

Job Profiles, Skills and Technologies Roadmapping

Capability Driven Approach leveraging on Natural Language Processing & Human-in-the-Loop

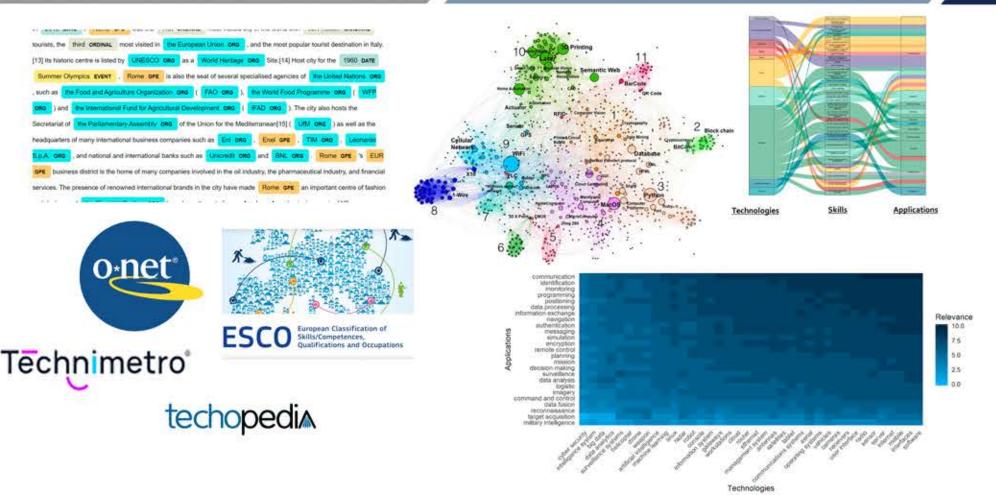
Data Collection

technical and scientific documents on technologies and skills related to the Defence sector and the emerging technological domains in

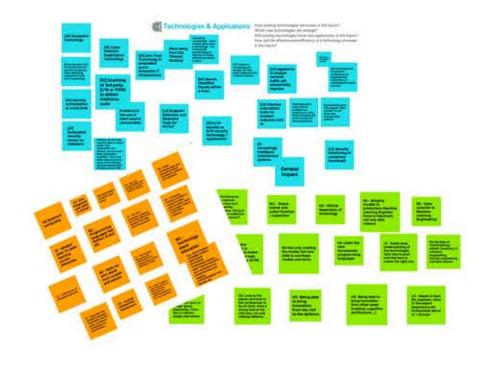


Information **Extraction**

Knowledge & Relations Analysis



Foresight with Experts



CAPABILITY AREA: Autonomous Systems

~300k

Aircraft Mechanics

Assemble Robots

Apply Reverse Engineering

Control Systems Create A Product's Virtual Model Design Smart Grids Embedded Systems Guidance, Navigation and Control Human-Robot Collaboration Operate Drones in Civil Engineering Perform Aircraft Maintenance Perform Smart Grid Feasibility Study Robot Programming Set Up Automotive Robot Systems Engineering including safety and security Undertake Procedures to Meet Helicopter Flight Requirements **Undertake Procedures to Meet UAV Flight** Requirements **Unmanned Air Systems Upgrade Firmware**

Using Digital Tools For Processing Sound And Images

CAPABILITY AREA: High Performance Computing Systems

Analyse Big Data Artificial Neural Networks Computer Programming E-Learning Software Infrastructure Identify Data Supporting Strategies Real-time Computing Scientific Research Methodology Analyse Large-Scale Data in Healthcare Smart City Features

Autonomous Encryption System Cyber Physical Helicopter Vehicle Control System Systems Navigation & Drones Firewalls Vehicle Control Deception System Technology Battlelfield AEROSPACE Edge Hardware & of Things Computing ENGINEER Software SECURITY Security Soft Digital Twin **ARCHITECT** 5G/6G Robotics Intelligent CI4ISTAR Intrusion Systems Big Data Prevention Al for Detection Cybersecurity EMERGING Systems ESTABLISHED Explainable (IDS/IPS) Fog MATURE Quantum Computing Federated Learning Computing Adversarial Deep Neural accelerator Machine Learning Network **Edge Computing** Voice processor S/W Defined Recognition Containers, SCIENTIST Infrastructure Virtualization & Network DATABASE High & Automation Performance DESIGNER Natural Computing Language Processing Big Data Computer Vision Deep Learning

CAPABILITY AREA: Cybersecurity Systems

Carry Out Research on Ground Systems **Cyber Attack Counter-Measures Embedded Systems ICT Security Legislation Implement A Firewall Integrate System Components Manage Alarm System Manage Cloud Data and Storage Manage Keys for Data Protection Military Code Prepare and Apply Security Test Plans Secure Network Communications Teach Computer Science**

Use Reservoir Surveillance

Artificial Neural Networks

Open Source Management

Power Engineering

CAPABILITY AREA: Intelligent Information Systems

Computer Vision Computing system architecture Control Panel Components Coordinate Technical Standards For Global Interoperability Design User Interface Develop Software Prototype Distributed Computing Electrical Machines Embedded real-time systems Guide Learners in Using Assistive Technologies Integration Of 5G/6G Services with Cloud Services Make Electrical Calculations Natural Language Processing





